

# Scaling LLM Test-Time Compute Optimally can be More Effective than Scaling Model Parameters

[arXiv 24.08]

TL; DR.

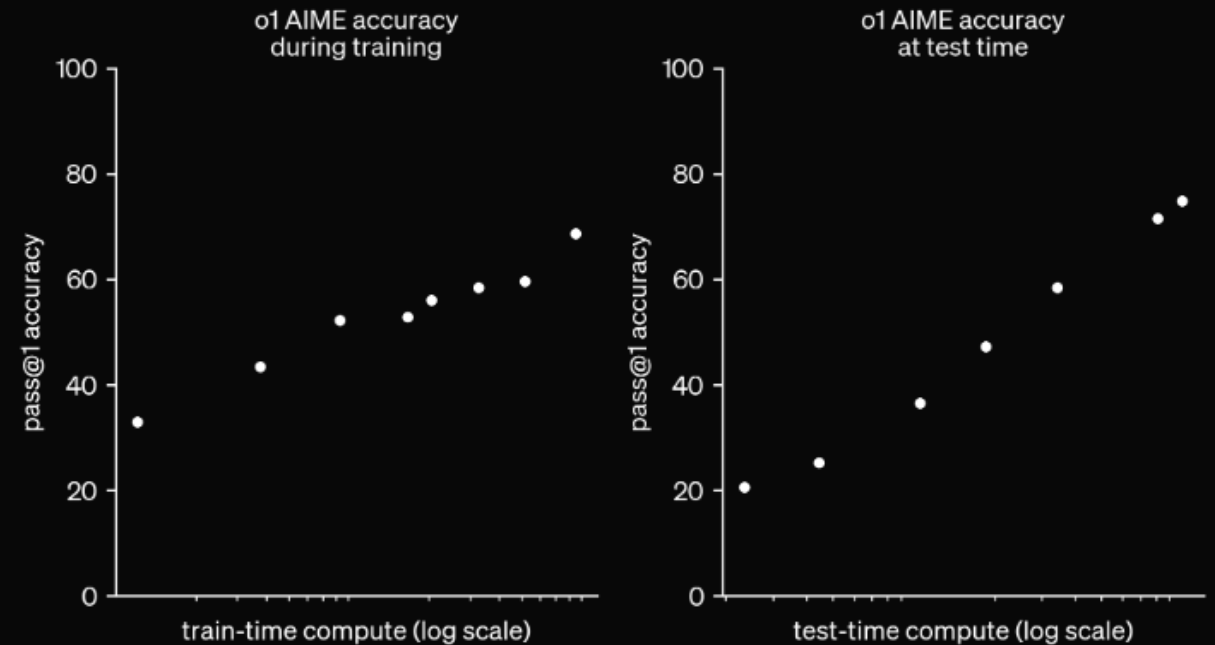
Explores two main strategies (PRM & Refining the Proposal Distribution) for scaling LLM reasoning at test-time.

Presented by:  
Jiaxi Li

# What is Scaling Law

- For training OpenAI o1
  - Scaling Law for both train-time and **test-time**.

Our large-scale reinforcement learning algorithm teaches the model how to think productively using its chain of thought in a highly data-efficient training process. We have found that the performance of o1 consistently improves with more reinforcement learning (train-time compute) and with more time spent thinking (test-time compute). The constraints on scaling this approach differ substantially from those of LLM pretraining, and we are continuing to investigate them.

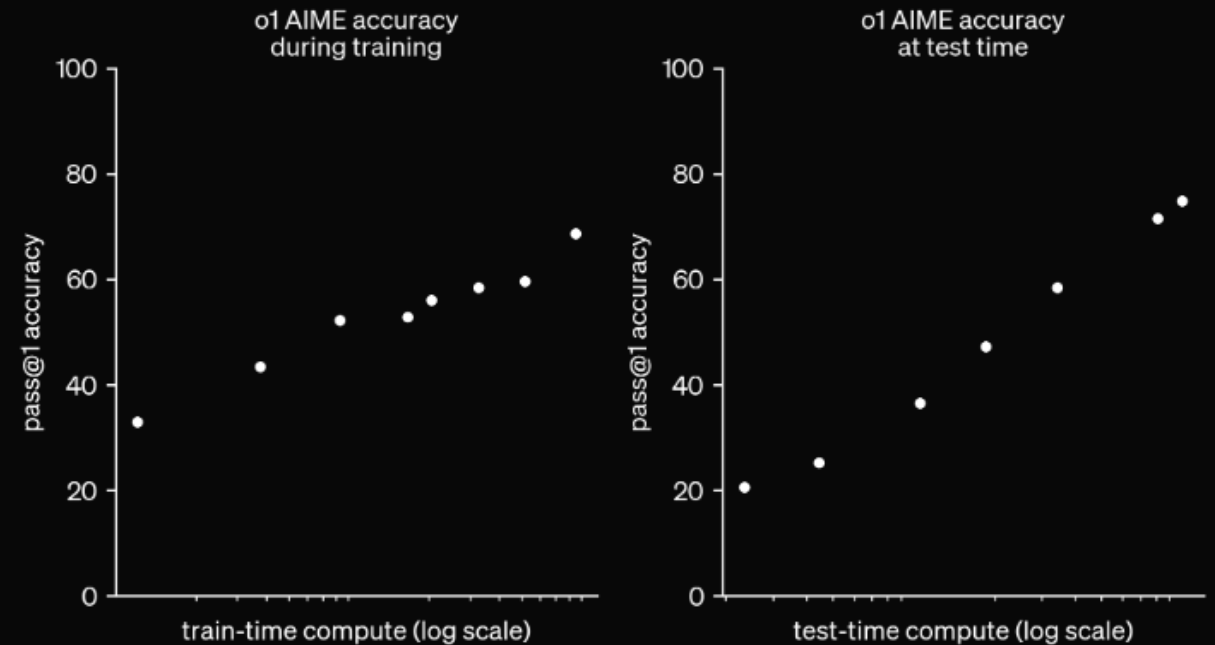


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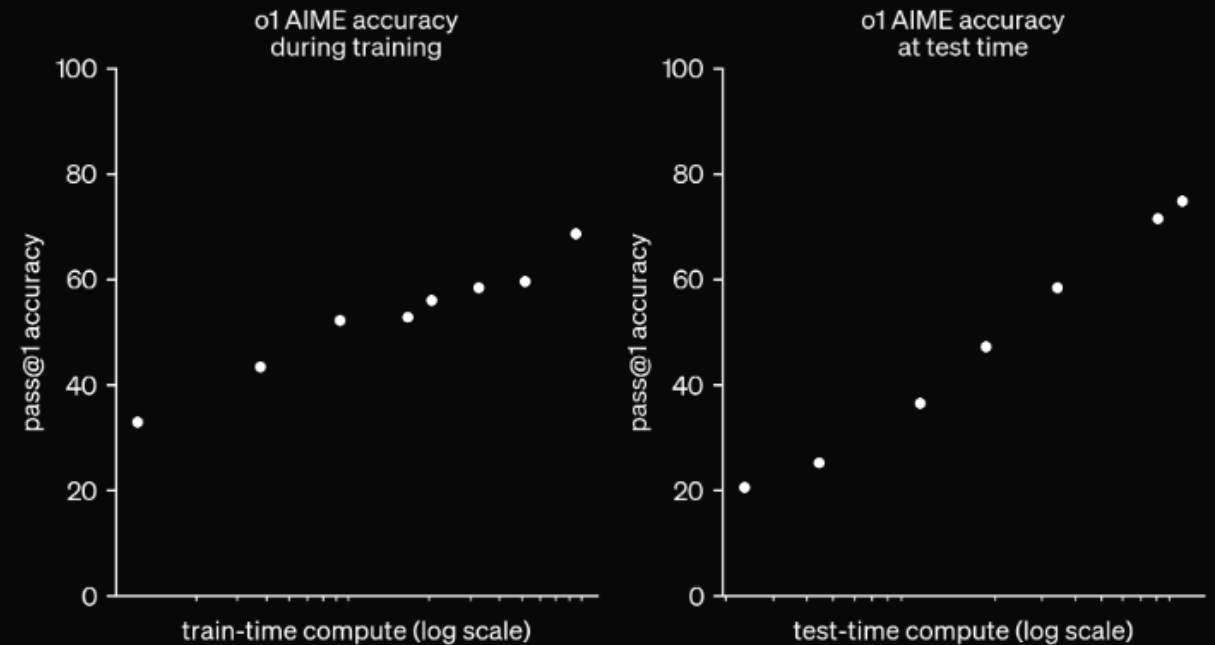


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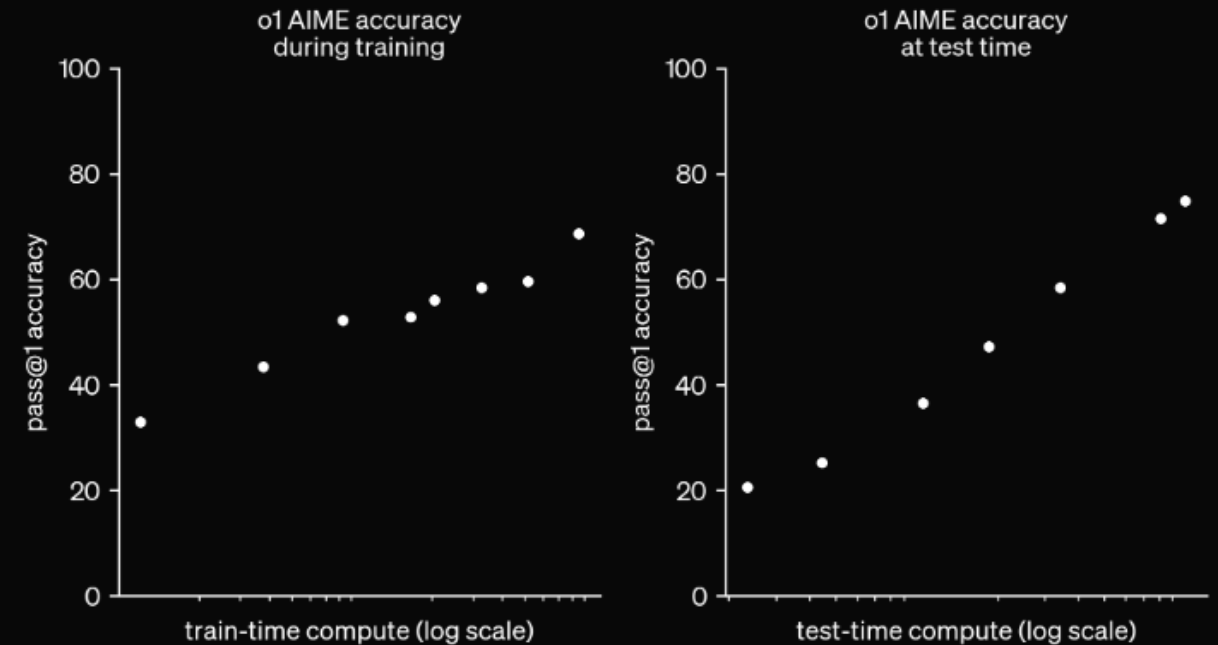


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And how to scale up “test-time compute”?
- A shift from “system-1” to “system-2” reasoning.

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  - And many other techniques for optimizing prompts...

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  - Both of them contribute to training a **verifier** to help refine the output distribution at test-time.

# The scaling-up strategies for test-time

- Scaling Test-Time Compute via Verifiers
  - Training verifiers to search
  - Search Methods Against a verifier
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  - Parallel Sampling v.s. Sequential Revisions
  - Trading off between them

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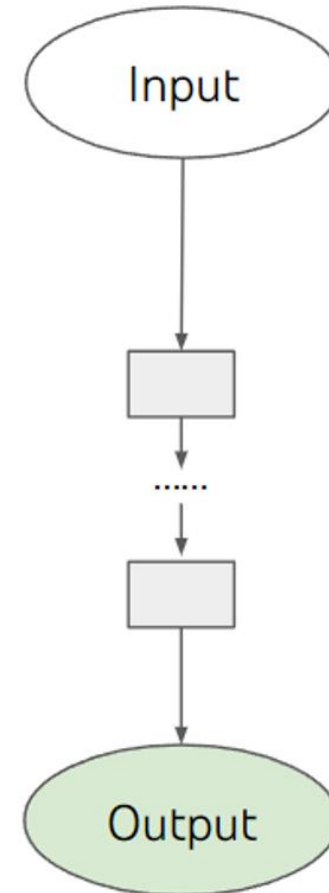


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- [Q] Aren't they talking about test-time? Why are they still training?
  - To scale up compute at test-time, we cannot do it without **post-training**.

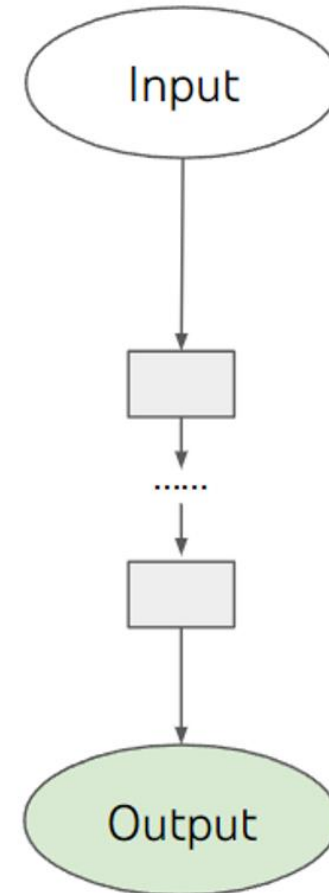
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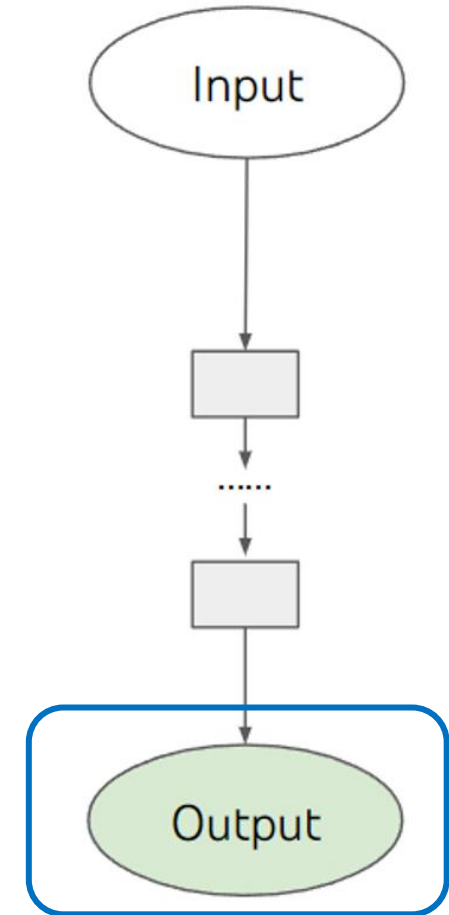
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A CoT rationale

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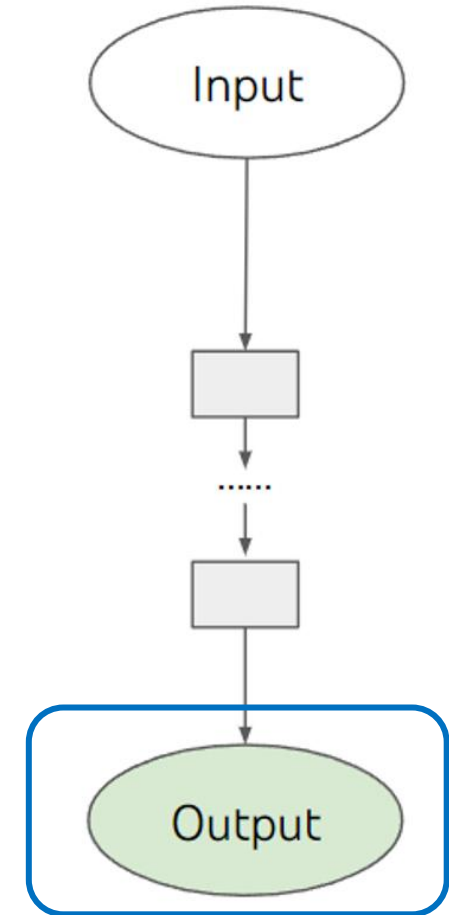


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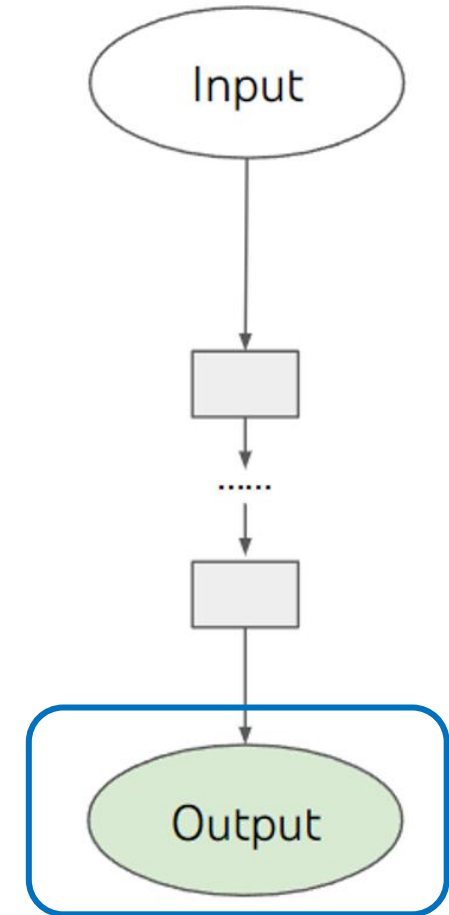


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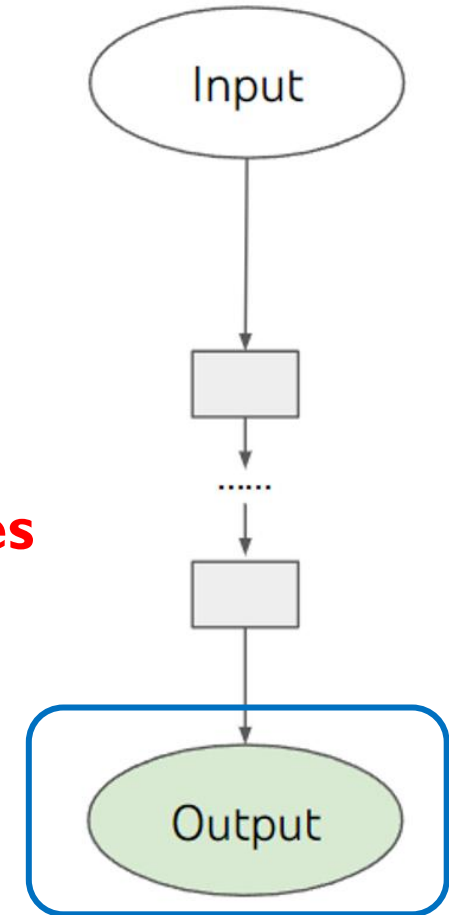
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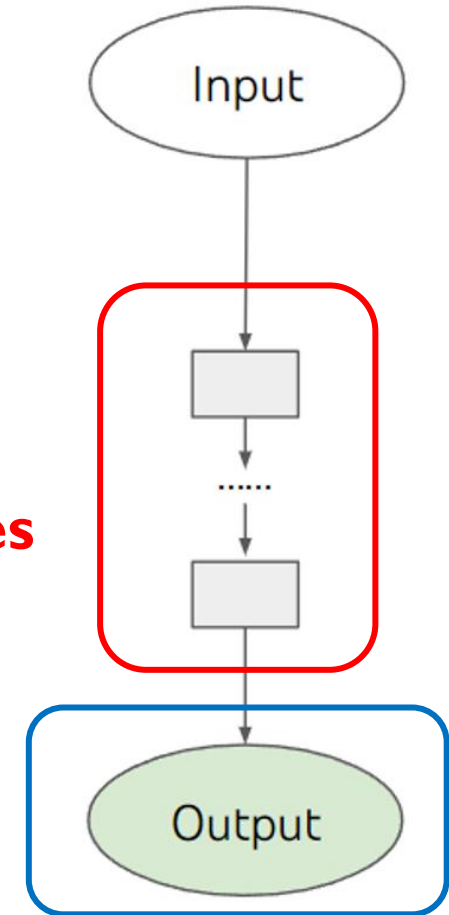
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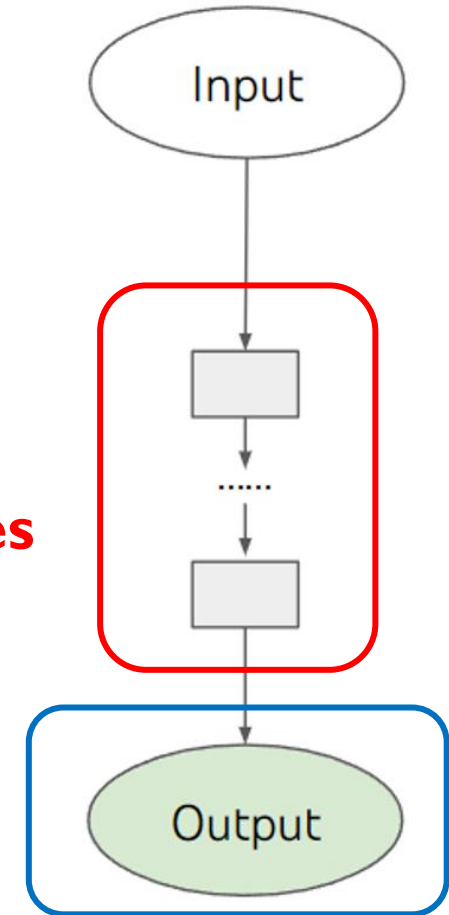
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**Next question: How to train a PRM?**

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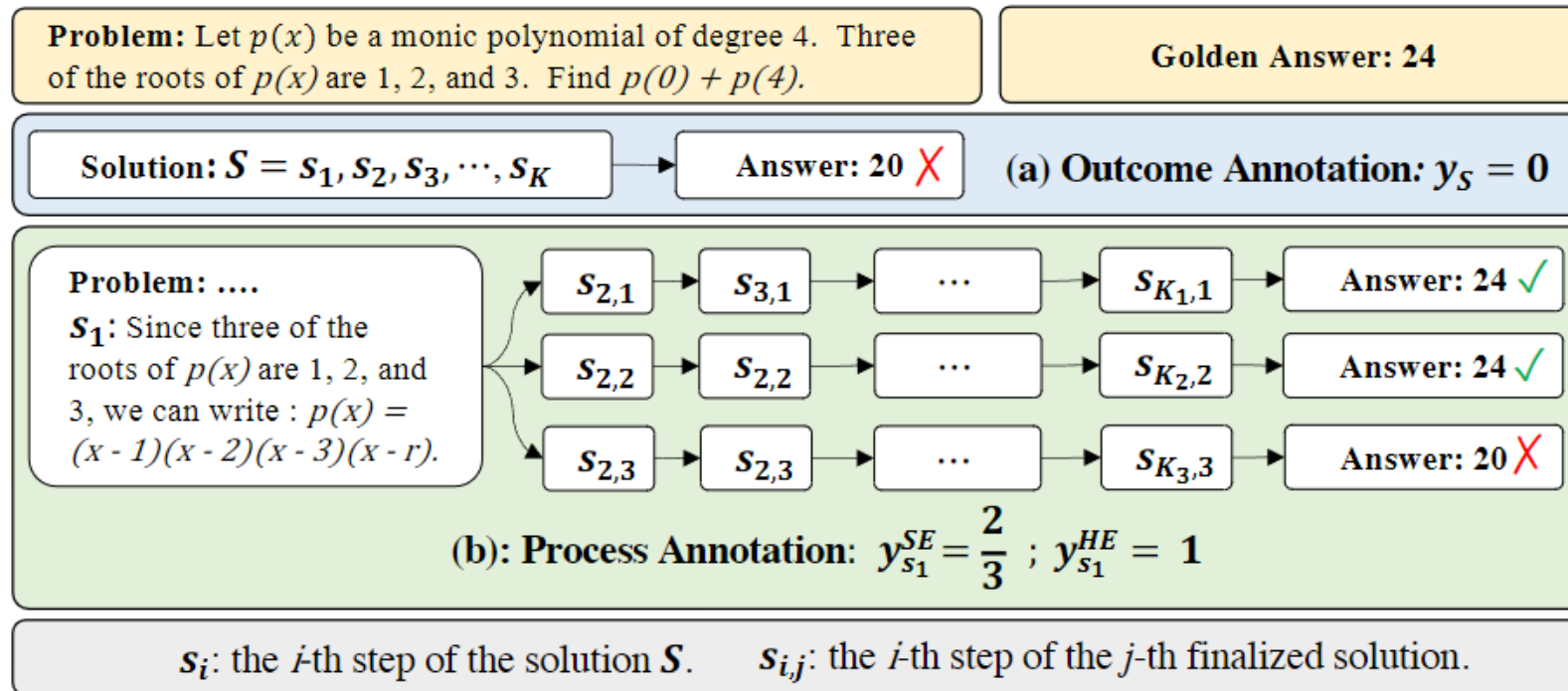
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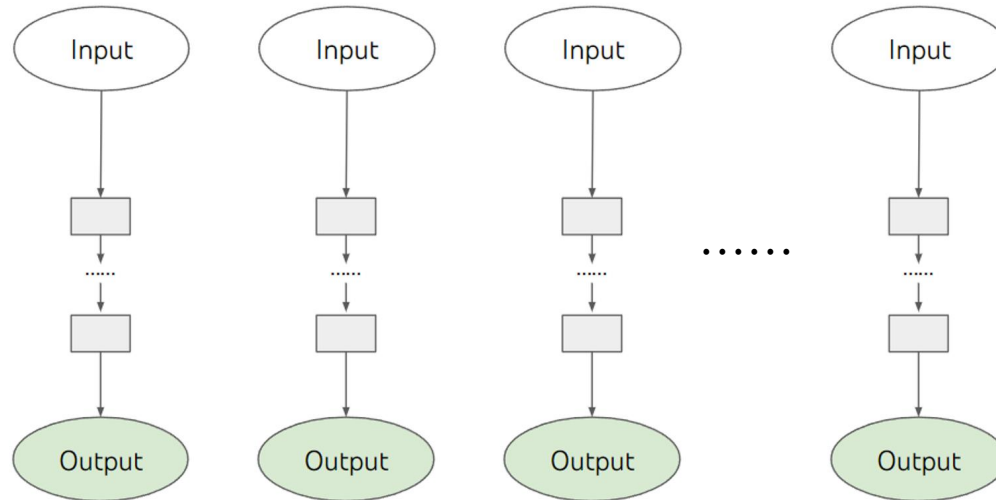
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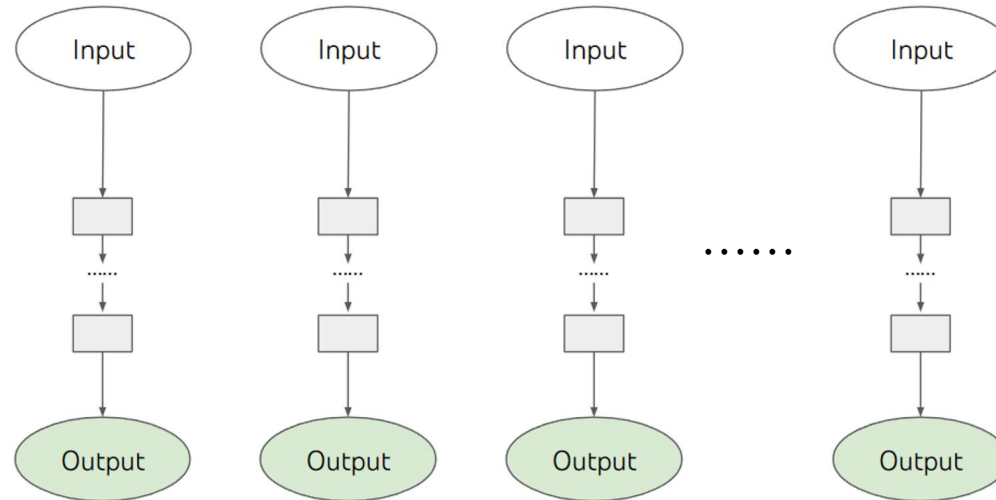
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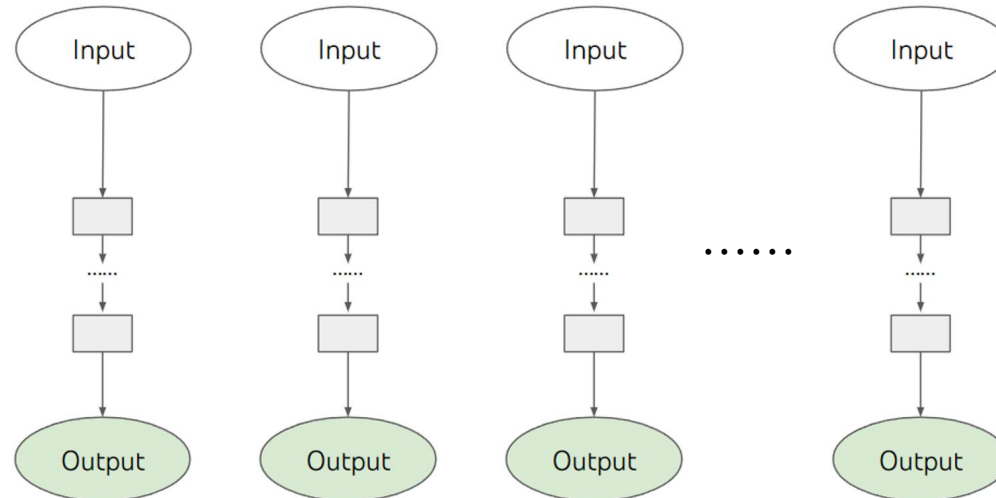
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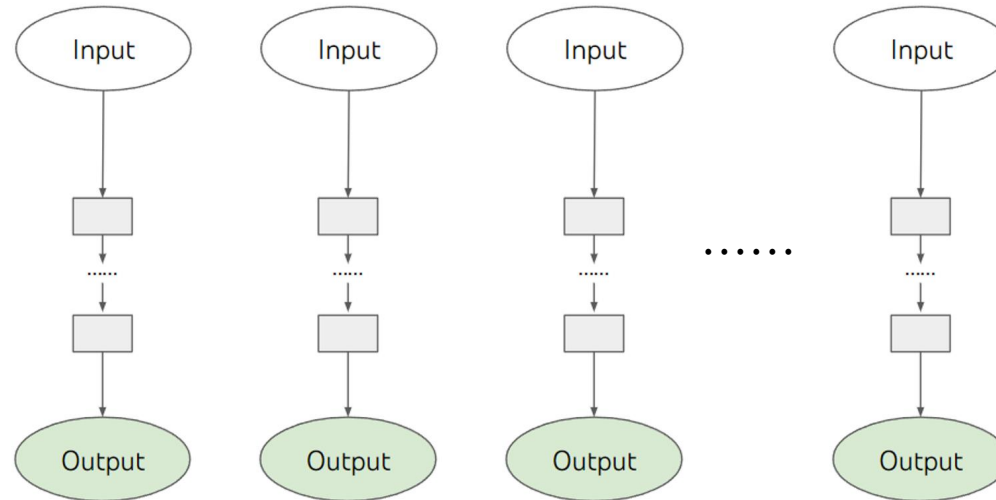
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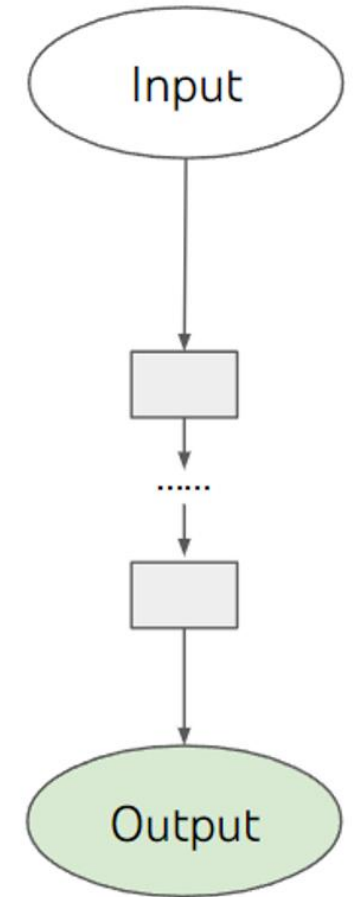
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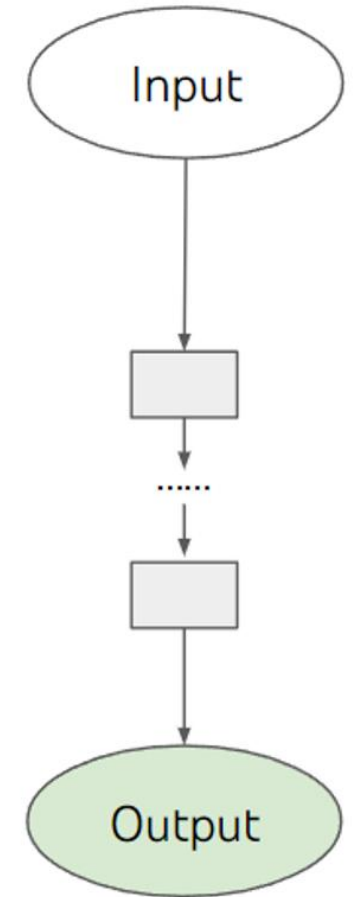
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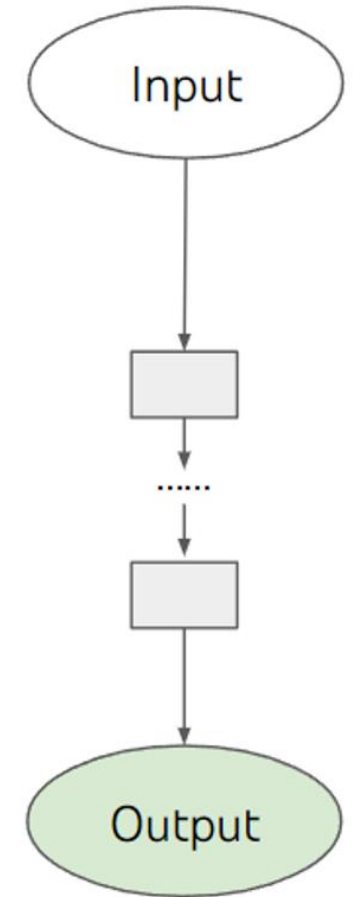
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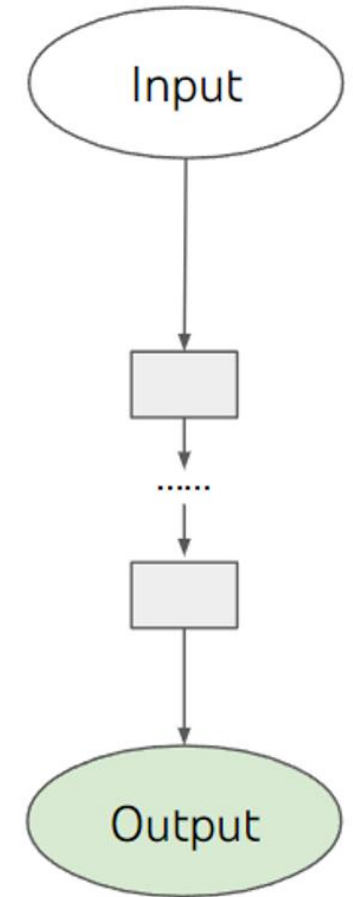
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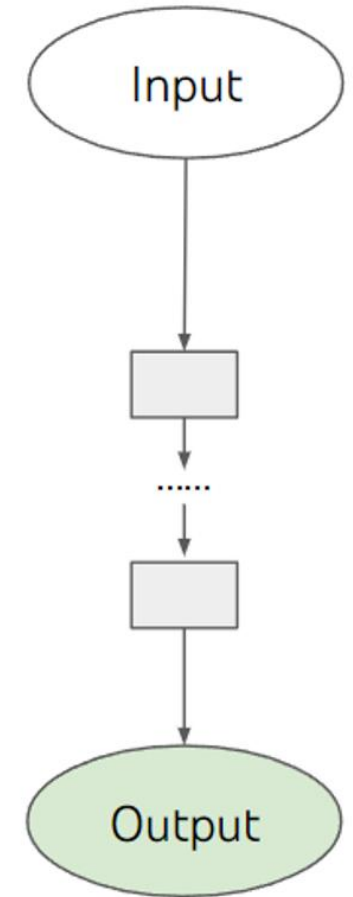
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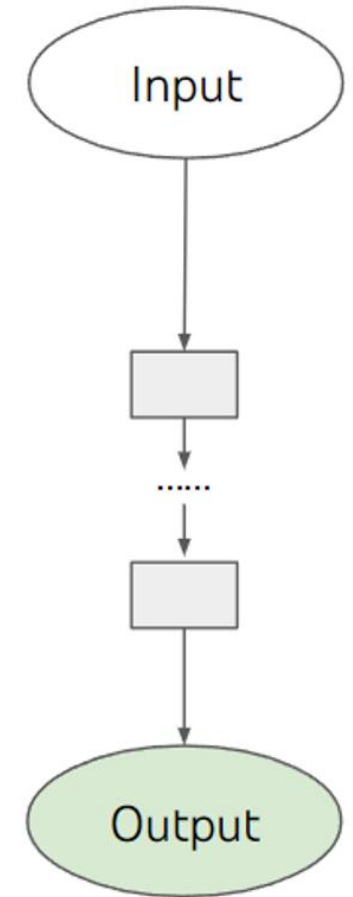
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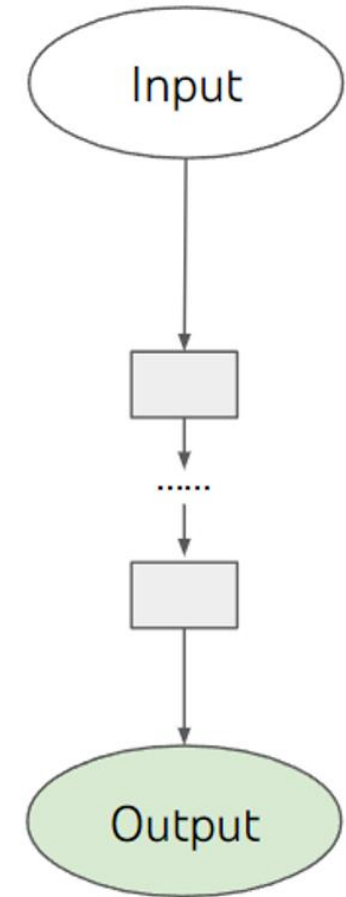


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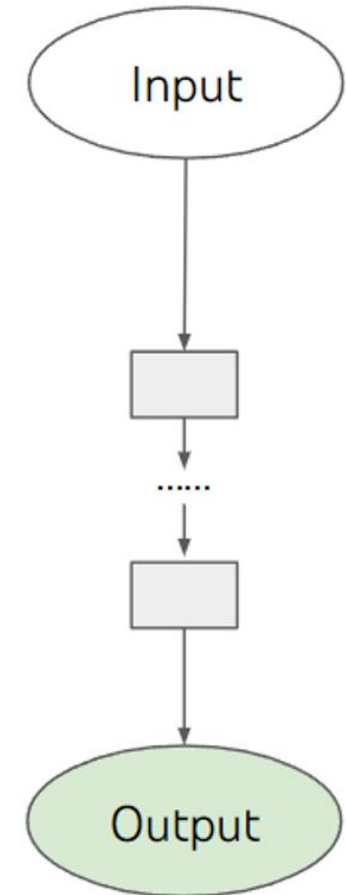
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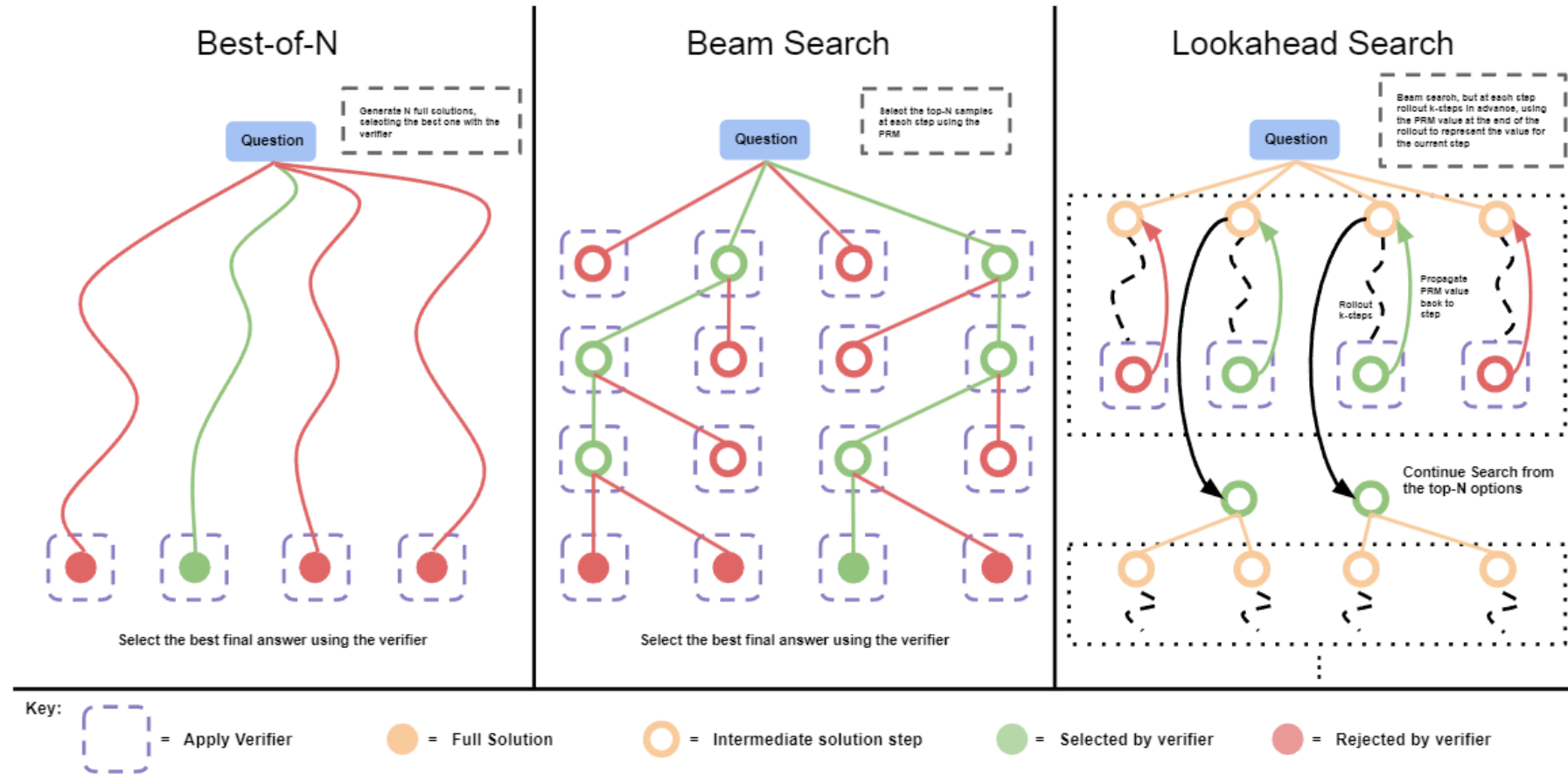
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    - Marginalizing scores across all solutions with the same final answer. (“weighted aggregation”)



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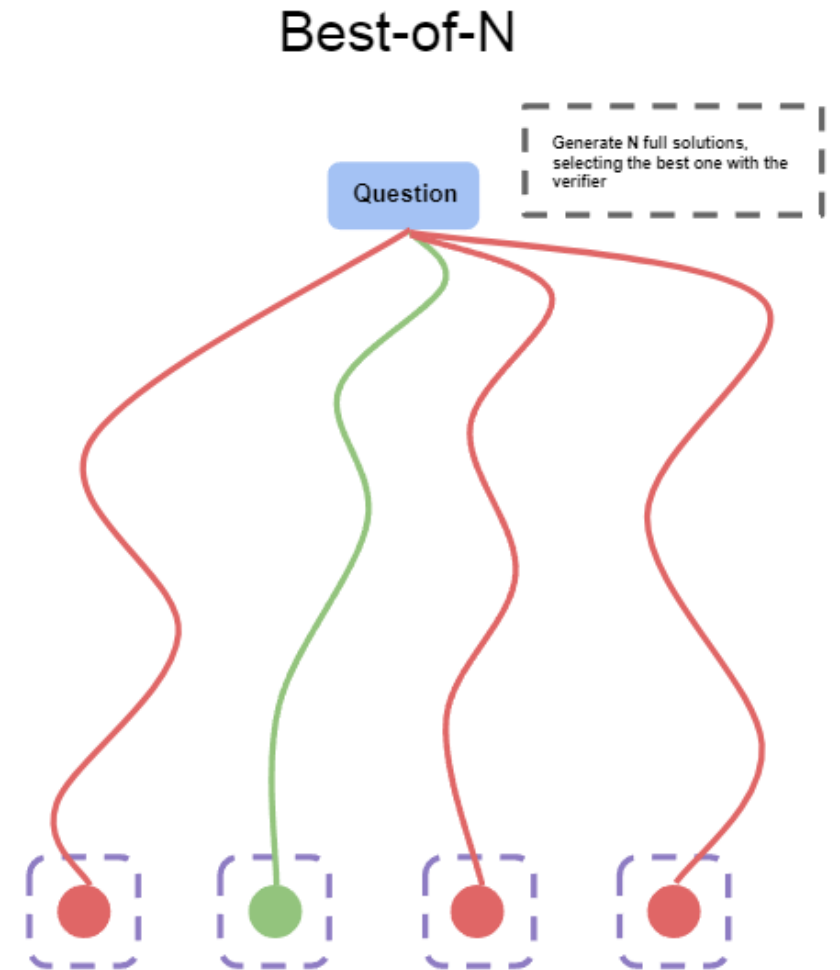
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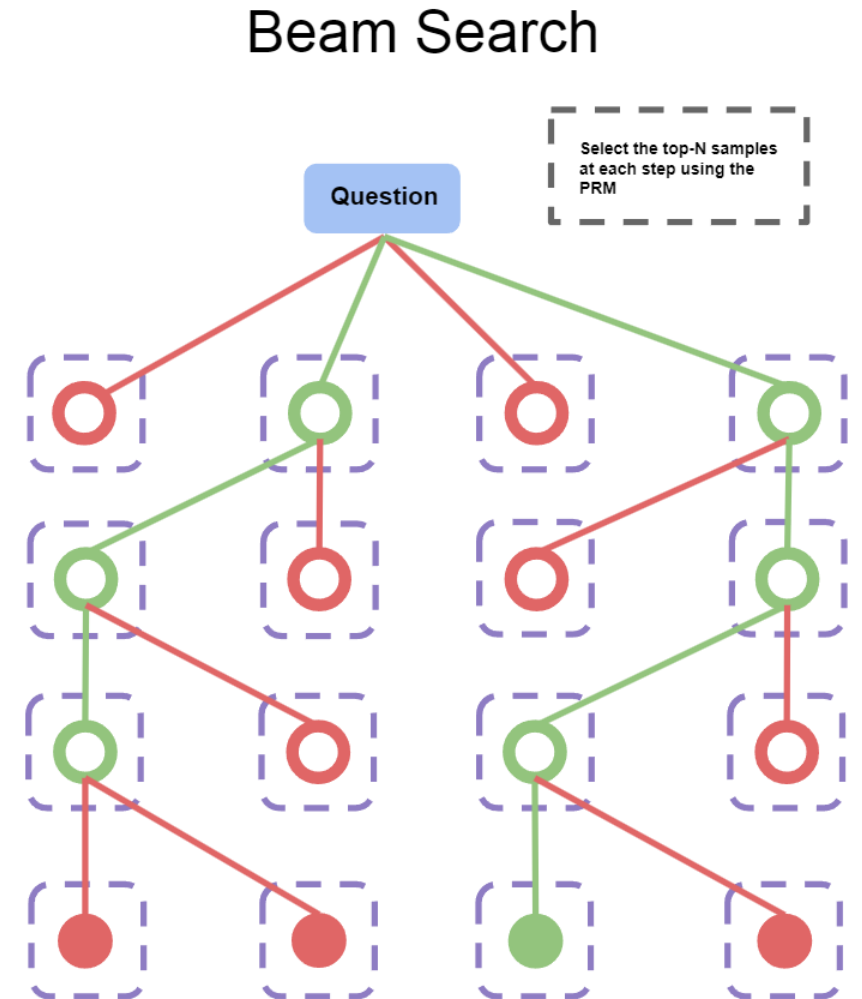
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- Search Methods Against a verifier
  - (weighted) Best-of-N
  - Just sample N answers independently from the base LLM
  - Select the candidate according to the PRM's answer aggregation calculation.



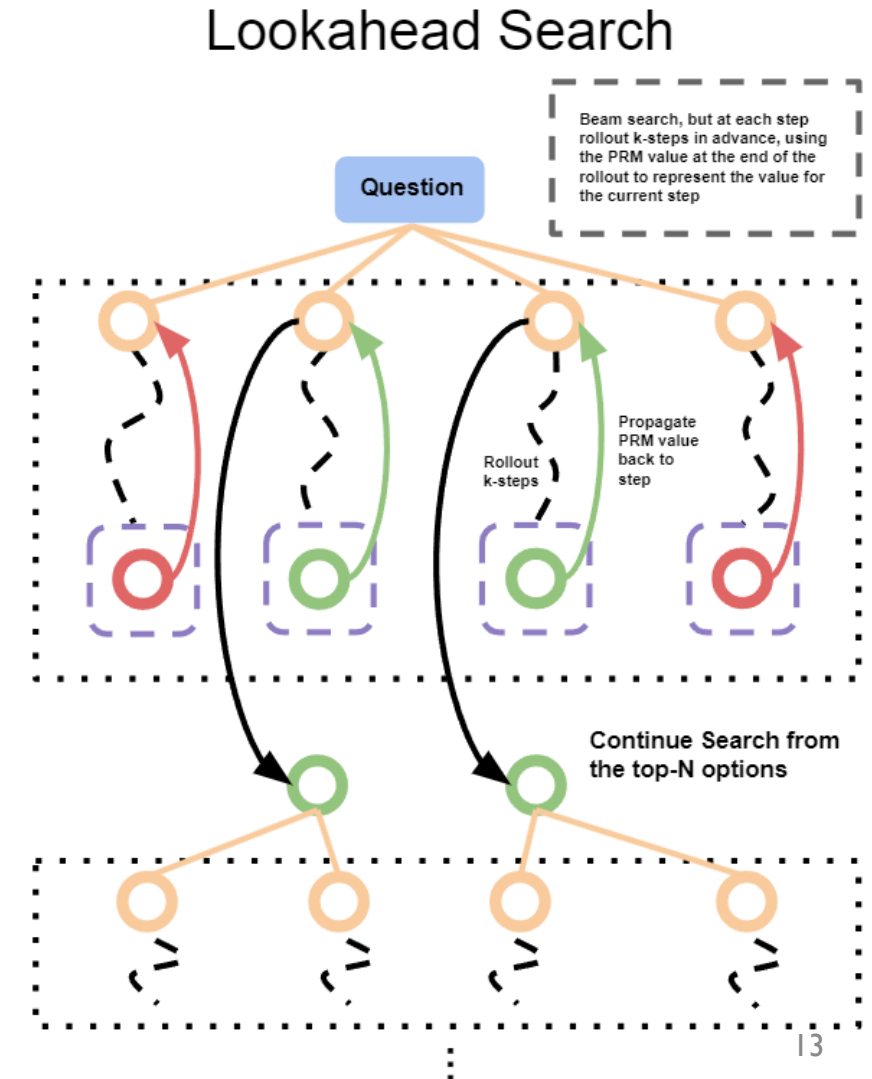
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- Search Methods Against a verifier
  - Beam Search
  - Control a total number  $N$  and a beam width  $M$  ( $N=4, M=2$ )
  - Similar to the to the LM decoding strategy “beam search” (Difference that each **node** denotes the **intermediate reasoning step** here.)



# Scaling Test-Time Compute via Verifiers

- Search Methods Against a verifier
  - Lookahead Search
  - Based on beam search, it modifies how to evaluate each step.
  - Rollout  $k$  steps and having the score at the  $k$ -th step as the score of current reasoning rationale.
  - (Main idea is just like  $A^*$  / Monte-Carlo Tree Search)

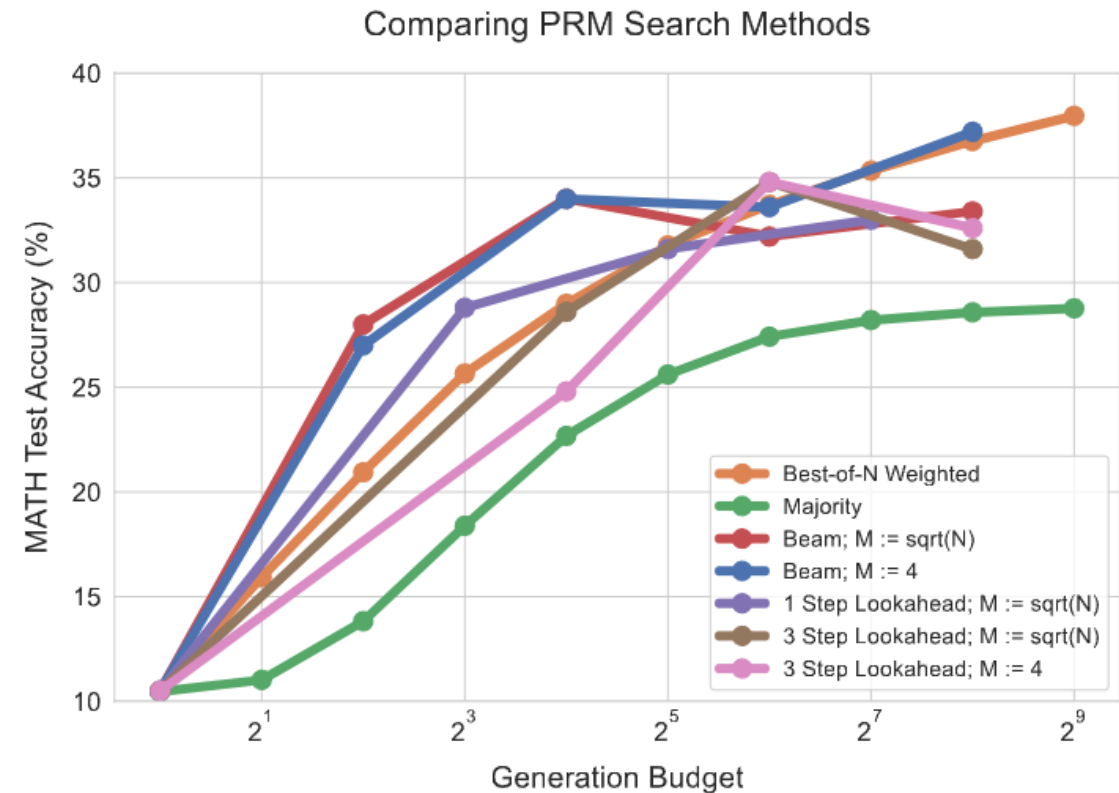


# Scaling Test-Time Compute via Verifiers

- Experimental setup
  - Two main factors affecting the performances
  - Generation budget
    - e.g. Number of sampling
  - Difficulty of question
    - Easy questions may do not require much reasoning, while hard questions need much reasoning.

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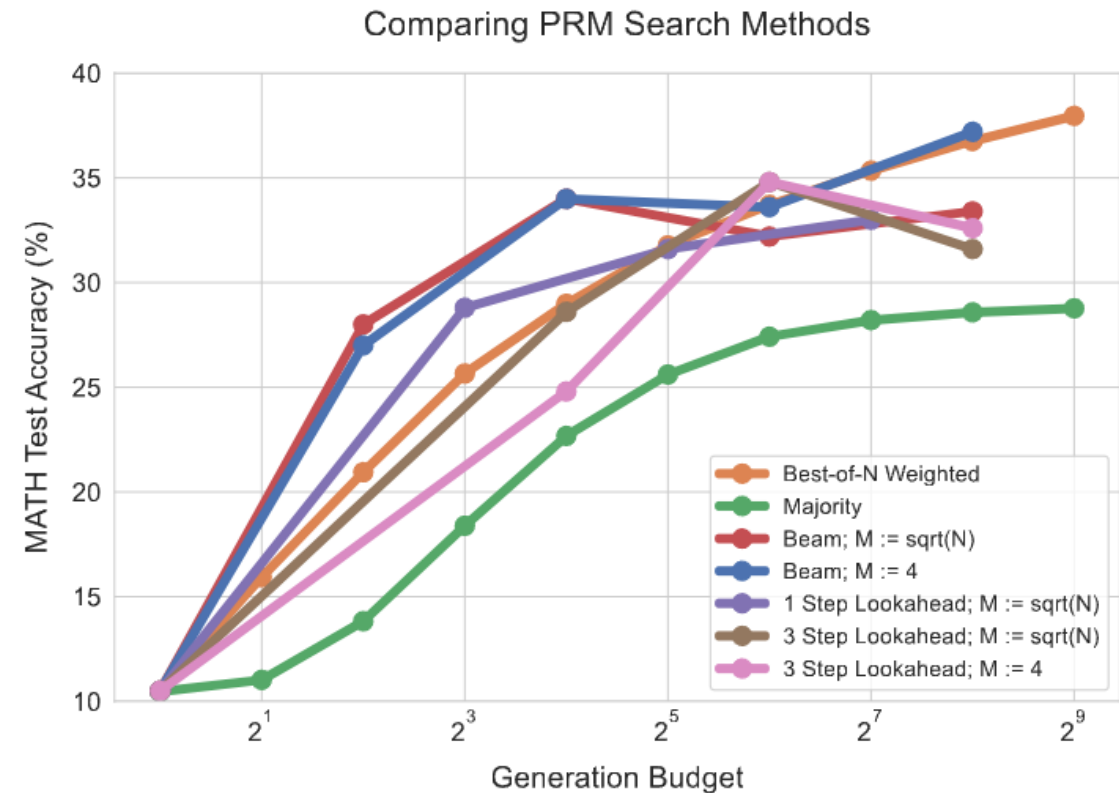
- Results & Findings
  - When budget is **small**,  
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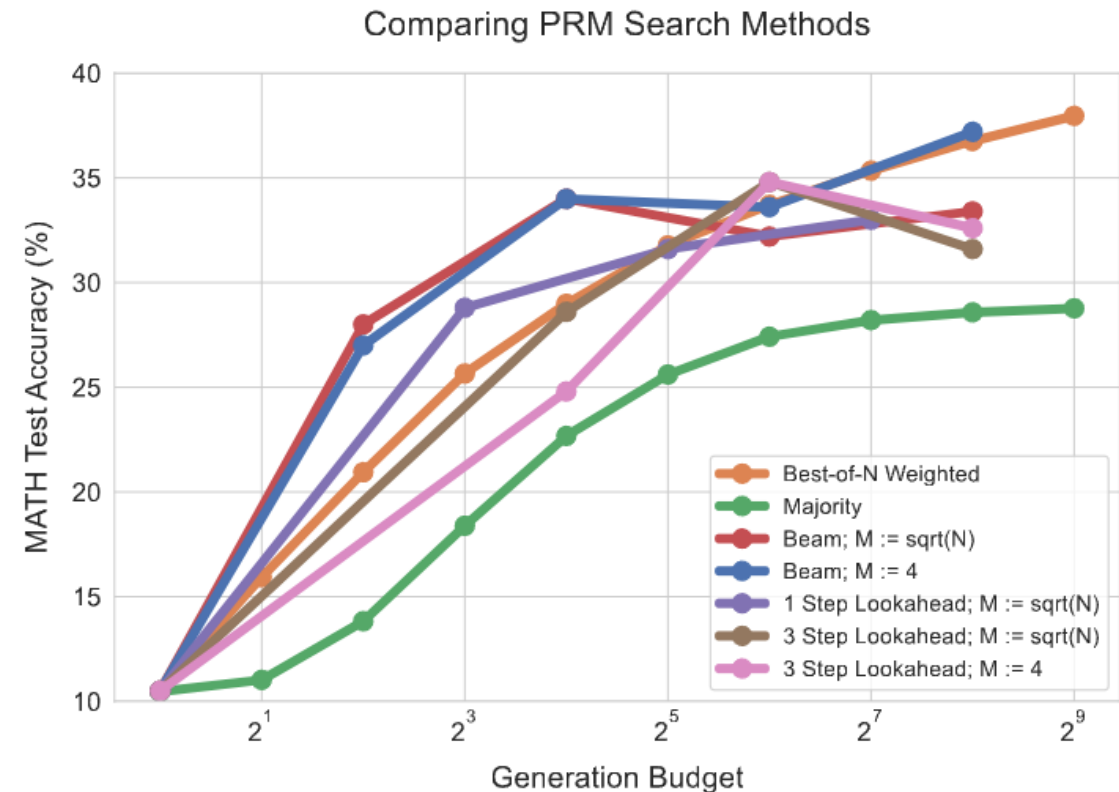
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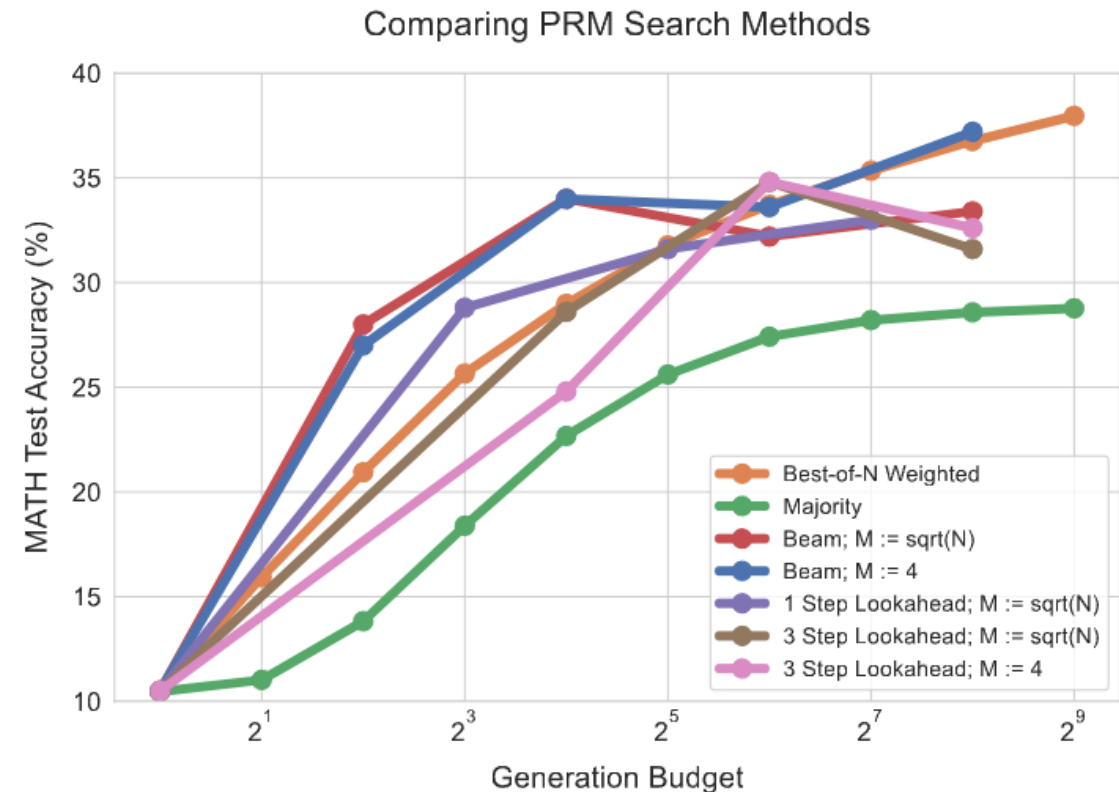
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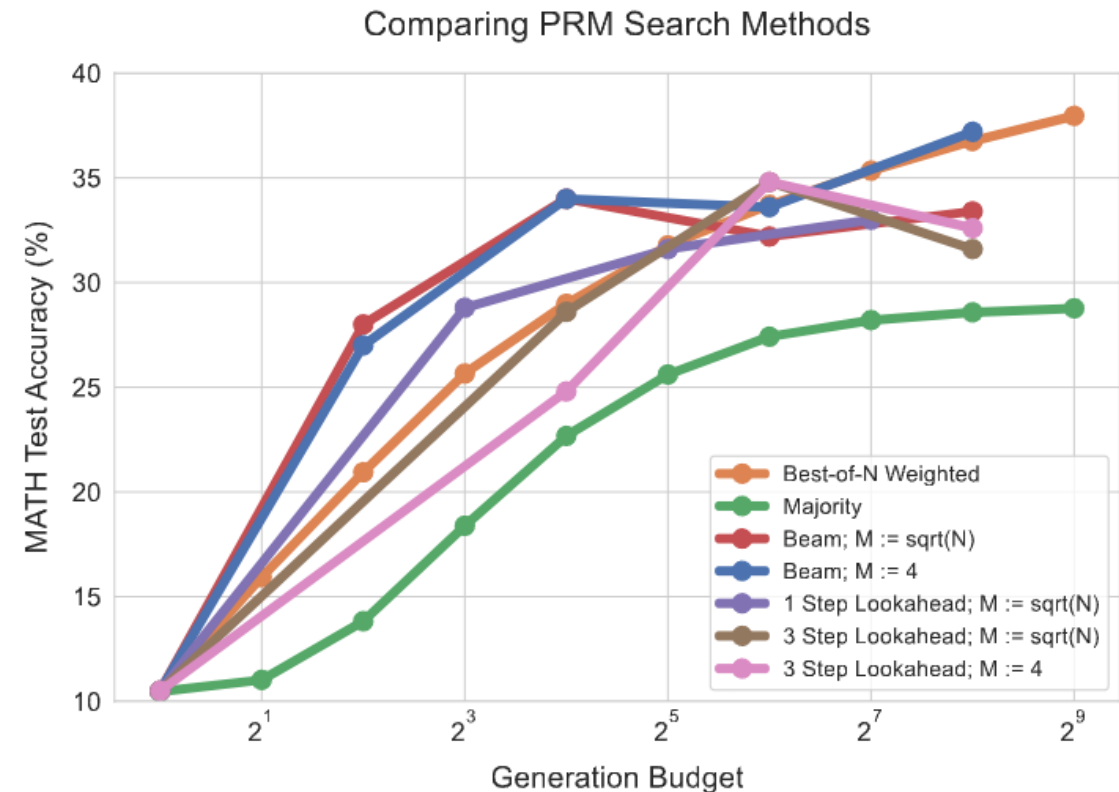
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  - When budget is **large**, it will alleviate this problem.



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  - When budget is **large**, **best-of-N** > beam search > lookahead
- Possible explanations
  - When budget is **small**, we need more sophisticated searching strategy (simply sampling may be hard to hit).
  - When budget is **large**, it will alleviate this problem.
  - Lookahead search generally underperforms, probably due to over-optimizing for searching.

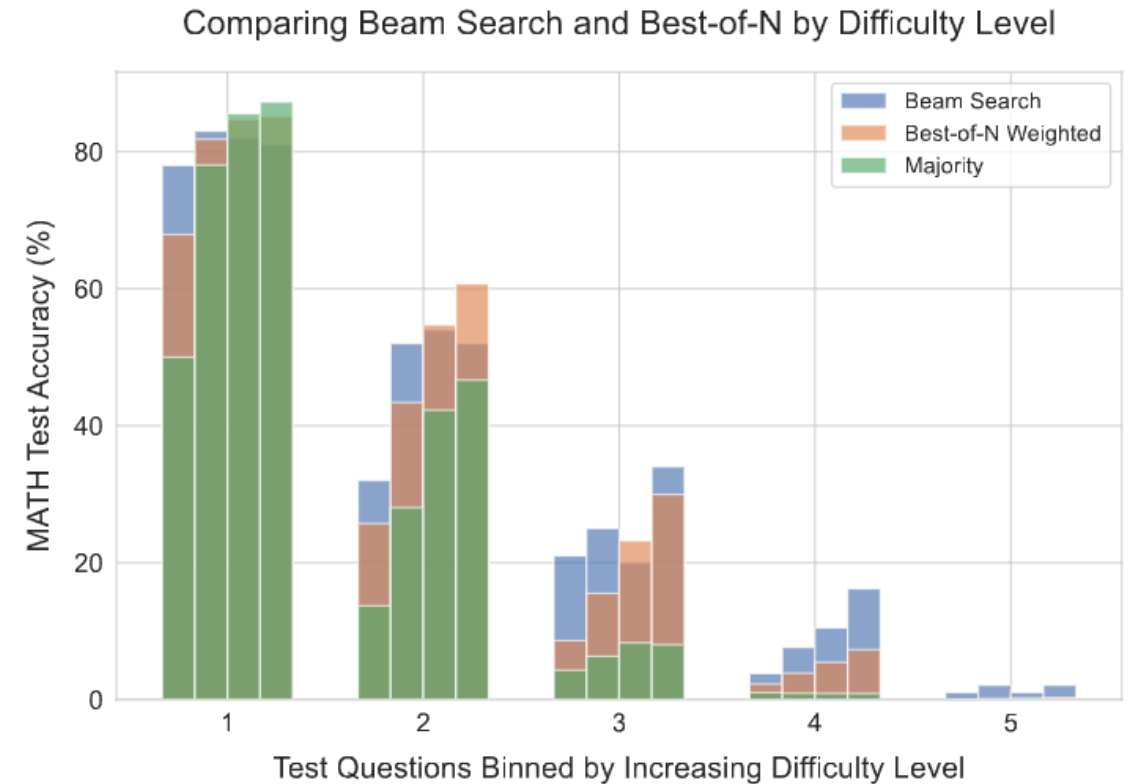


# Scaling Test-Time Compute via Verifiers

- Results & Findings

(Four Bars under each bin demotes the searching budget: 4, 16, 64, 256)

- On simplest questions (1, 2), best-of-N > beam search
- On hard questions (3, 4), beam search > best-of-N
- On the hardest questions (5), nothing works



# Refining the Proposal Distribution

- LLMs can learn to generate better rationales via SFT with high-quality data.
- After that, we can let LLMs refine their proposal distributions.
- Primarily there are two strategies for refining output distribution
  - Parallel sampling
  - Sequential revisions

If  $f(x) = \frac{3x-2}{x-2}$ , what is the value of  $f(-2) + f(-1) + f(0)$ ? Express your answer as a common fraction.

Attempt 1:

```
Let's evaluate  $f(-2)$ .
We have  $f(-2) = \frac{3(-2)-2}{-2-2} = -\frac{4}{-4} = \frac{1}{1} = 1$ .
So  $f(-2) = 1$ .
Let's evaluate  $f(-1)$ .
We have  $f(-1) = \frac{3(-1)-2}{-1-2} = -\frac{5}{-3} = \frac{5}{3}$ .
So  $f(-1) = \frac{5}{3}$ .
Let's evaluate  $f(0)$ .
We have  $f(0) = \frac{3(0)-2}{0-2} = \frac{-2}{-2} = 1$ .
So  $f(0) = 1$ .
So we want to compute
 $1 + \frac{5}{3} + 1 = \frac{3}{3} + \frac{5}{3} + \frac{3}{3} = \frac{11}{3}$ .
So the answer is  $\boxed{\frac{11}{3}}$ .
####  $\frac{11}{3}$ 
```

Attempt 2:

```
Let's first find  $f(-2)$ .
 $f(-2) = \frac{3(-2)-2}{-2-2} = \frac{-6-2}{-4} = \frac{-8}{-4} = 2$ .
Now let's find  $f(-1)$ .
 $f(-1) = \frac{3(-1)-2}{-1-2} = \frac{-3-2}{-3} = \frac{-5}{-3} = \frac{5}{3}$ .
Now let's find  $f(0)$ .
 $f(0) = \frac{3(0)-2}{0-2} = \frac{-2}{-2} = 1$ .
So we have  $f(-2) + f(-1) + f(0) = 2 + \frac{5}{3} + 1 = \frac{6}{3} + \frac{5}{3} + \frac{3}{3} = \frac{14}{3}$ .
So the answer is  $\boxed{\frac{14}{3}}$ .
####  $\frac{14}{3}$ 
```

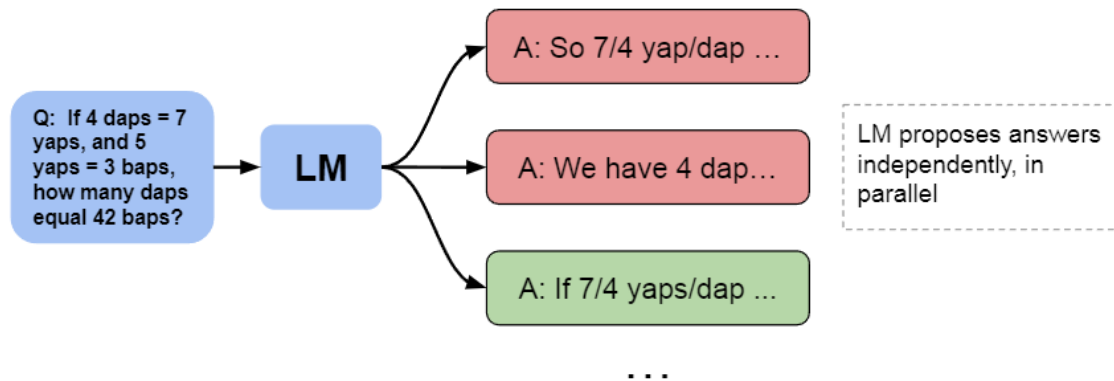
Attempt 3:

```
Let's plug in  $-2$ ,  $-1$ , and  $0$  for  $x$  in  $f(x)$ .
We get  $f(-2) = \frac{3(-2)-2}{-2-2} = \frac{-8}{-4} = \frac{2}{1} = 2$ ,  $f(-1) = \frac{3(-1)-2}{-1-2} = \frac{-5}{-3} = \frac{5}{3}$ ,  $f(0) = \frac{3(0)-2}{0-2} = \frac{-2}{-2} = 1$ .
So we have  $2 + \frac{5}{3} + 1 = \frac{6}{3} + \frac{5}{3} + \frac{3}{3} = \frac{14}{3}$ .
So the answer is  $\boxed{\frac{14}{3}}$ .
####  $\frac{14}{3}$ 
```

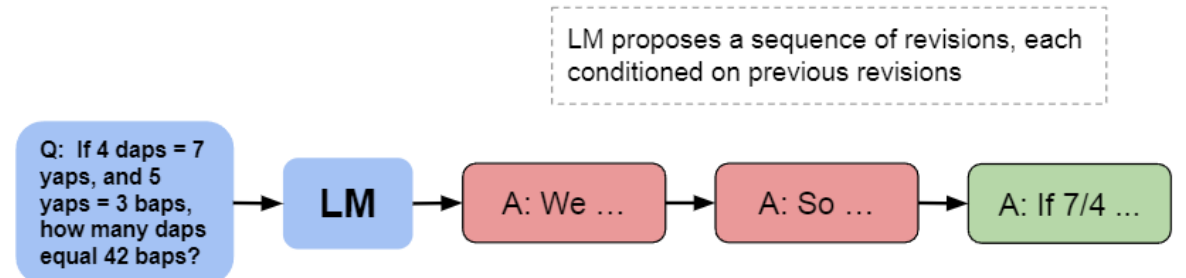
# Refining the Proposal Distribution

- Two major methods for refining the proposal distribution
  - **Parallel Sampling** v.s. **Sequential Revisions**
  - (global search v.s. local refinement)

Parallel Sampling



Sequential Revisions



# Refining the Proposal Distribution

- However, there are many problems



# Refining the Proposal Distribution

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  - E.g.

# Refining the Proposal Distribution

- However, there are many problems
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  - For sequential revision, the last attempt is not guaranteed to be correct. (There is case that it is revised correctly in the middle, and then revised incorrectly at last.)

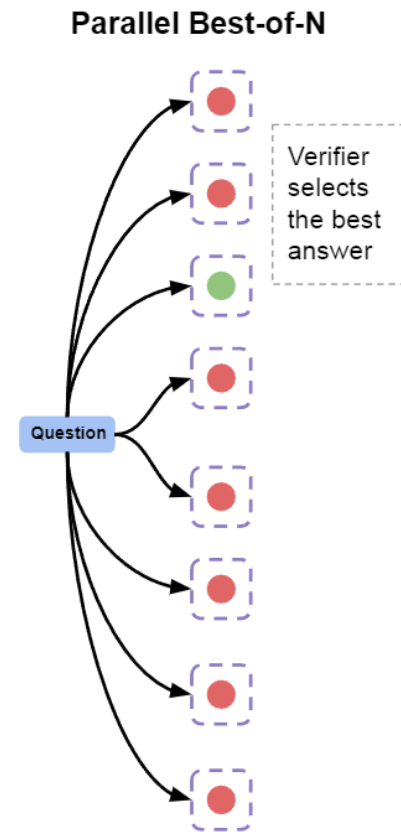
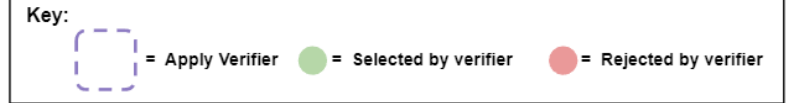
# Refining the Proposal Distribution

- However, there are many problems
  - E.g.
  - For sequential revision, the last attempt is not guaranteed to be correct. (There is case that it is revised correctly in the middle, and then revised incorrectly at last.)
  - For both of them, it's not guaranteed to have correct attempts.

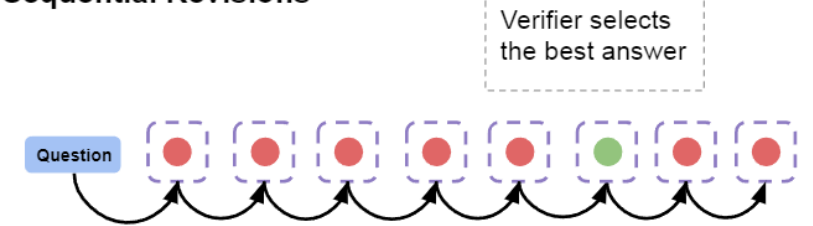
# Refining the Proposal Distribution

- Utilizing verifiers to help refinement
  - Parallel Best-of-N
  - Sequential Revisions
  - Combining Sequential / Parallel
    - Trading off between them?

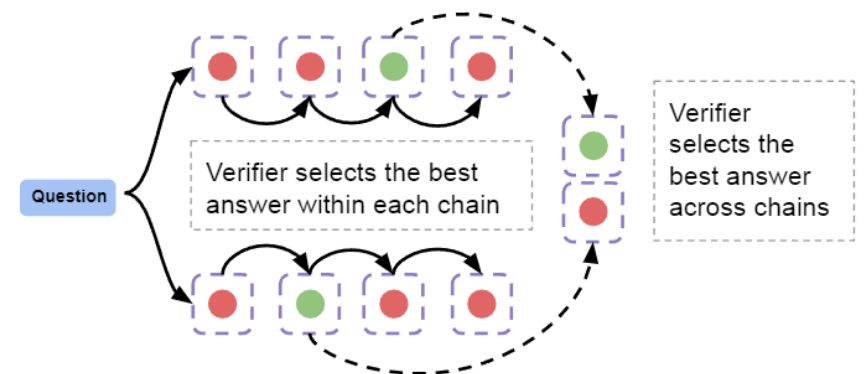
Using Revision Model + Verifier at Inference Time



Sequential Revisions

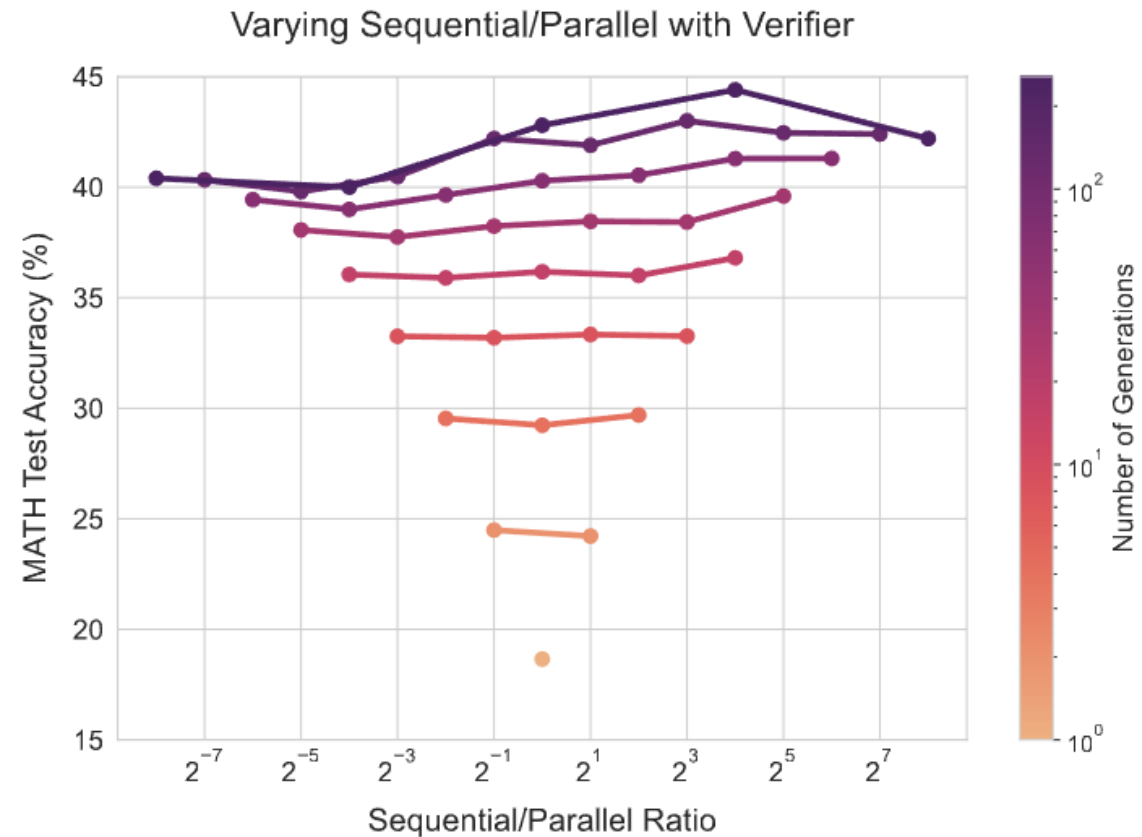


Combining Sequential / Parallel



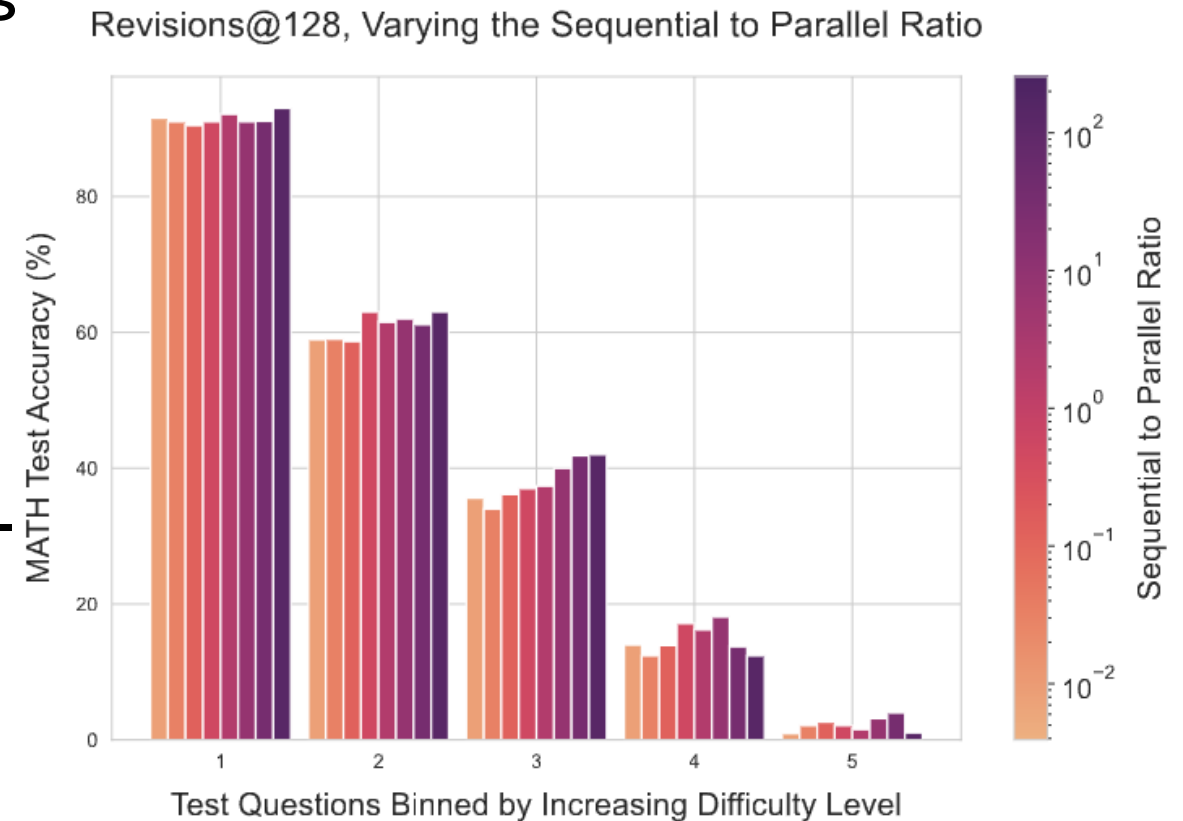
# Refining the Proposal Distribution

- Trading off between parallel sampling & sequential revisions
  - (Generation budget)
  - Under **low** budget, performances increase with more **sequential revisions**.
  - Under **higher** budgets, there is an **ideal ratio** that strikes a balance between them.



# Refining the Proposal Distribution

- Trading off between parallel sampling & sequential revisions
  - (Question difficulty)
  - **Easier** questions attain the best performance with full **sequential** compute.
  - On the **harder** questions, there is an **ideal ratio** of sequential to parallel test-time compute.



# Pre-train or Inference?

- Q: How much better can the results under the inference scaling law be than under the pretraining scaling law?

# Pre-train or Inference?

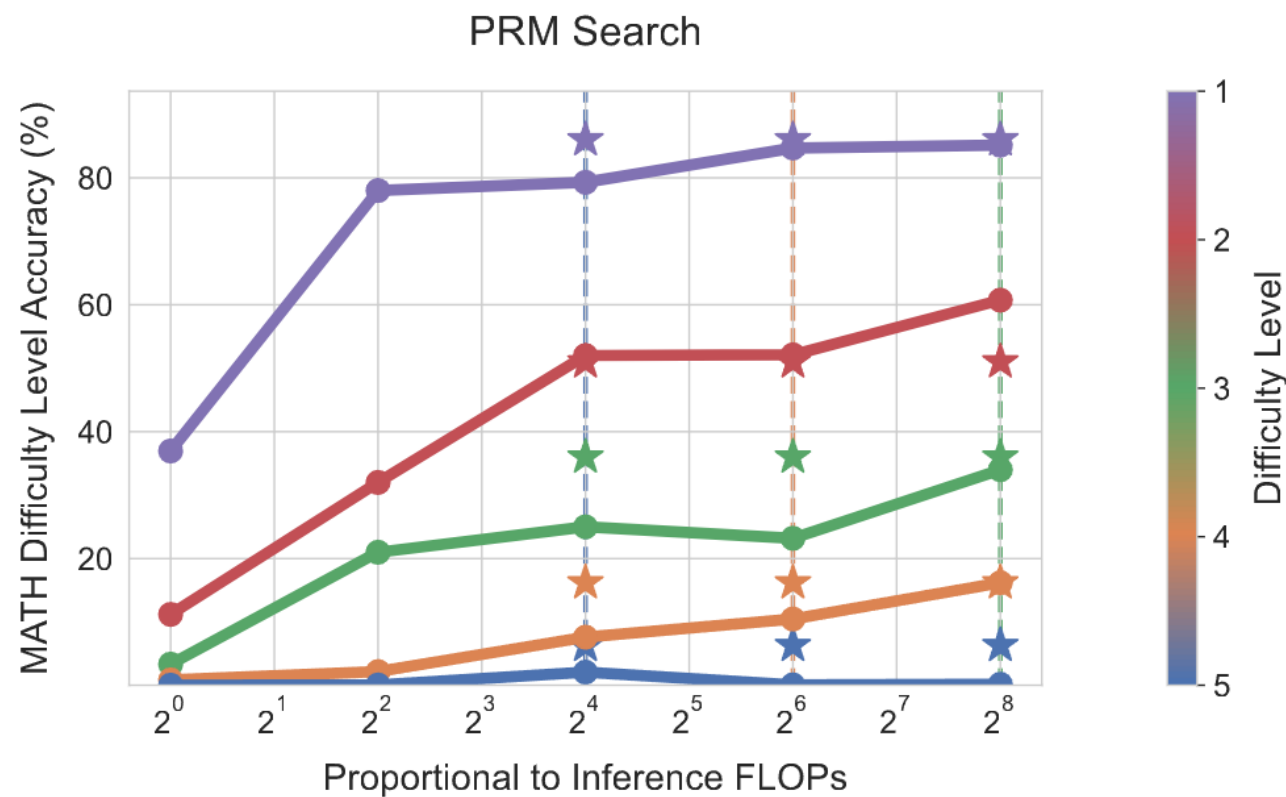
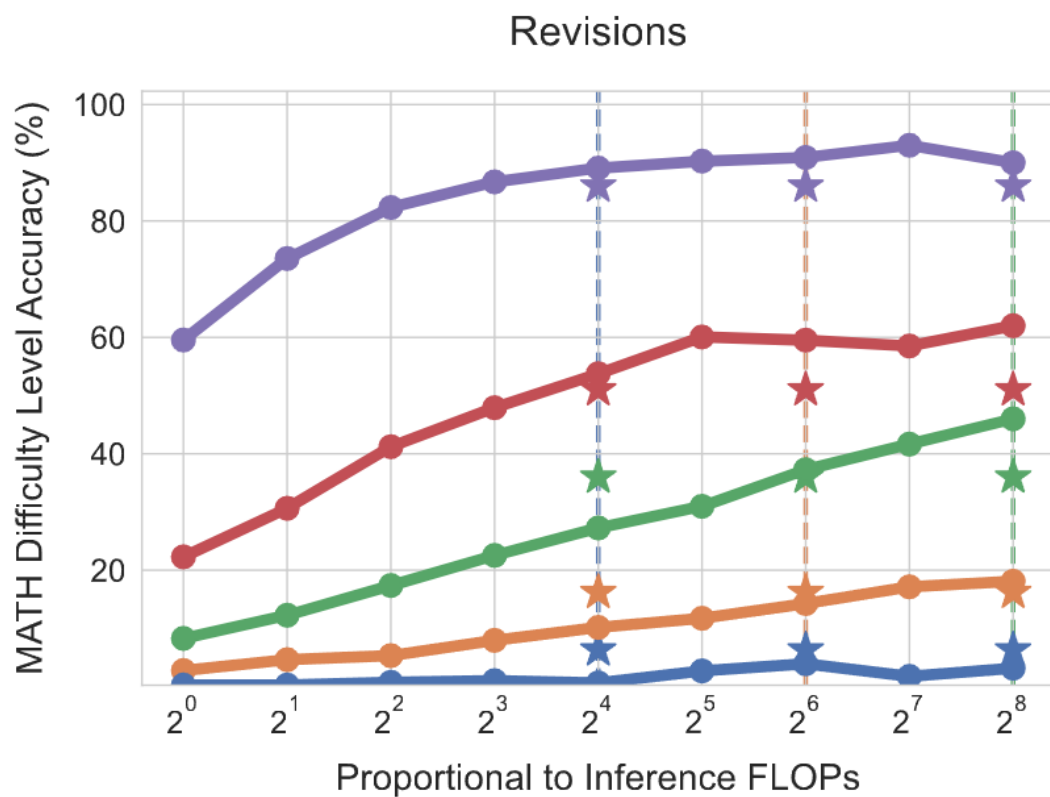
- Q: How much better can the results under the inference scaling law be than under the pretraining scaling law?
- In other words, if we assign the **same amount of computing** to inference and pretrain, how about the performances?



# Pre-train or Inference?

- Experimental results

## Comparing Test-time and Pretraining Compute



★ : model with 14x parameters

★ Pretraining Compute

● Test-time Compute

--- R >> 1

--- R ≈ 1

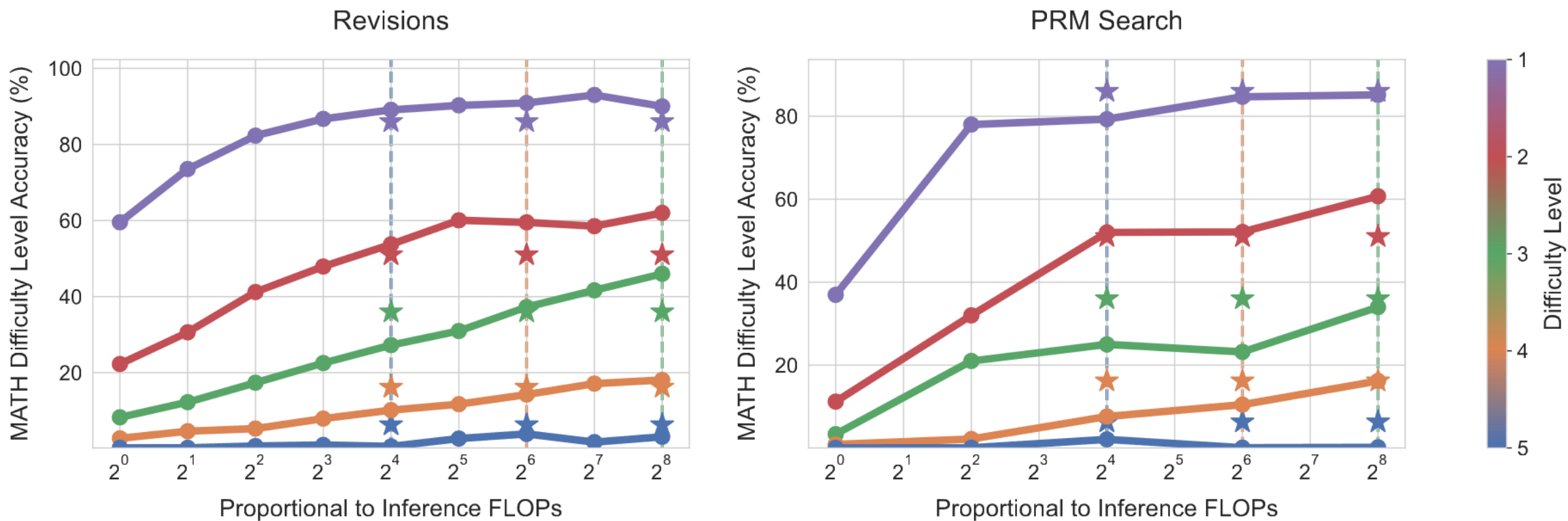
--- R << 1

$$R = \frac{D_{\text{inference}}}{D_{\text{pretrain}}}$$

## Findings

1. For **easy** questions or in settings with a **lower inference load** ( $R \ll 1$ ), **test-time compute** can generally outperform scaling model parameters.
2. For **harder** questions or in settings with a **higher inference load** ( $R \gg 1$ ), **pretraining** is a more effective way to improve performance.

### Comparing Test-time and Pretraining Compute



★ : model with 14x parameters

★ Pretraining Compute

● Test-time Compute

---  $R \gg 1$

---  $R \approx 1$

---  $R \ll 1$

$$R = \frac{D_{\text{inference}}}{D_{\text{pretrain}}}$$

# Takeaways for exchanging pretrain and test-time compute

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- On **easy and medium** questions, which are within a model’s capabilities, or in settings with **small inference requirement**, **test-time** compute can easily cover up for additional pretraining.

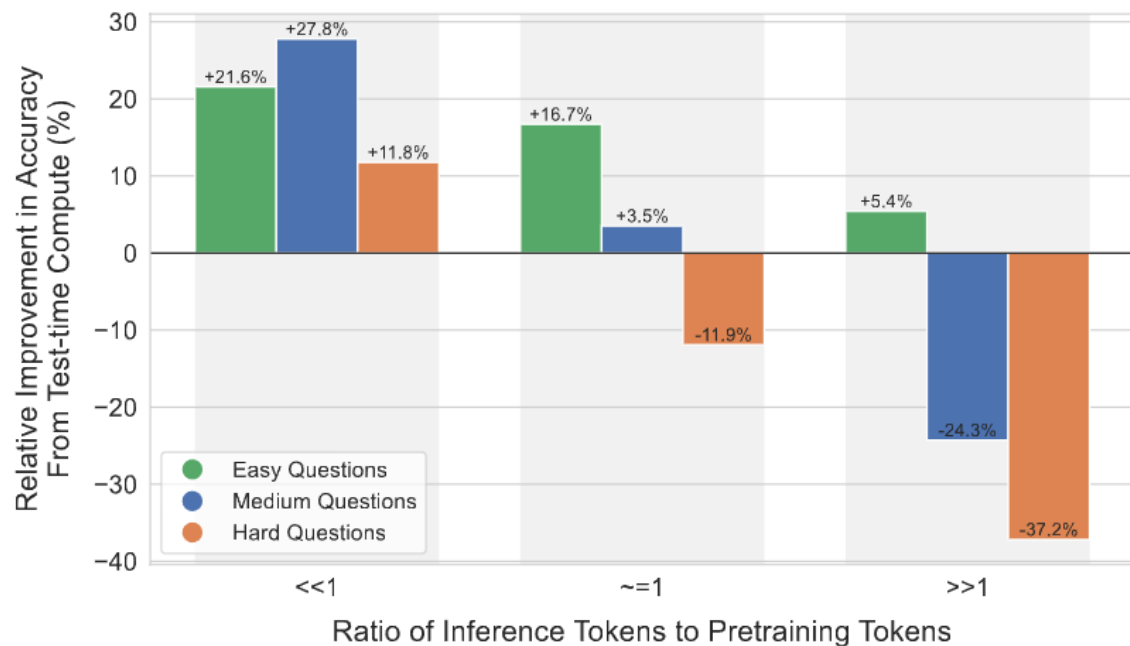
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- On **easy and medium** questions, which are within a model’s capabilities, or in settings with **small inference requirement**, **test-time** compute can easily cover up for additional pretraining.
- However, on **challenging** questions which are outside a given base model’s capabilities or under **higher inference requirement**, **pretraining** is likely more effective for improving performance.

# Takeaways for exchanging pretrain and test-time compute

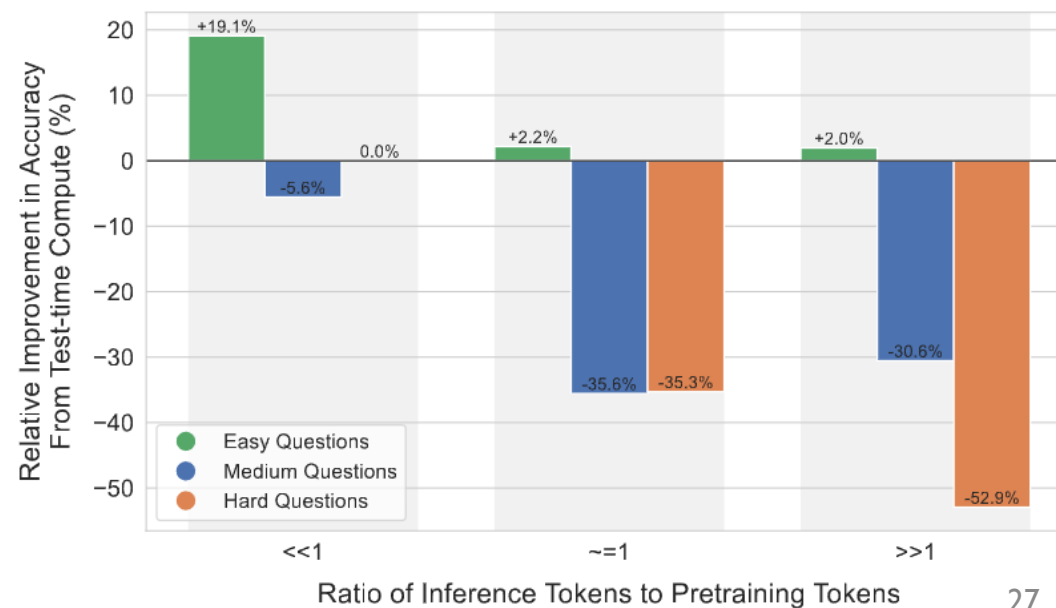
## Iteratively Revising Answers at Test-time

Comparing Test-time and Pretraining Compute  
in a FLOPs Matched Evaluation



## Test-time Search Against a PRM Verifier

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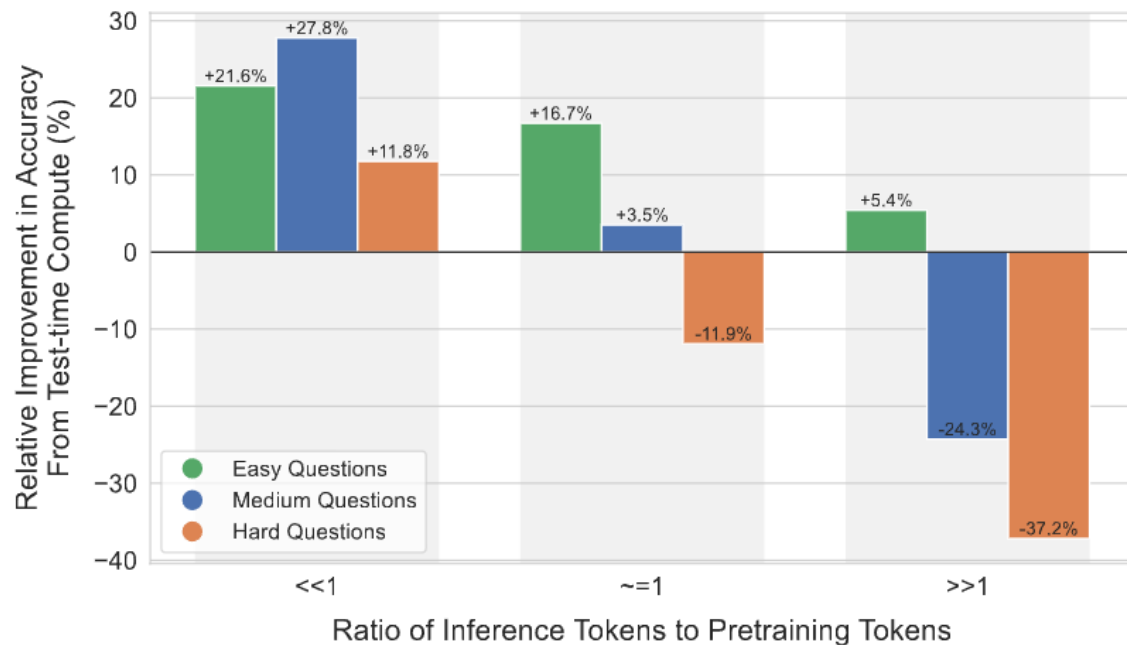


# Takeaways for exchanging pretrain and test-time compute

- Some sum-up experimental results

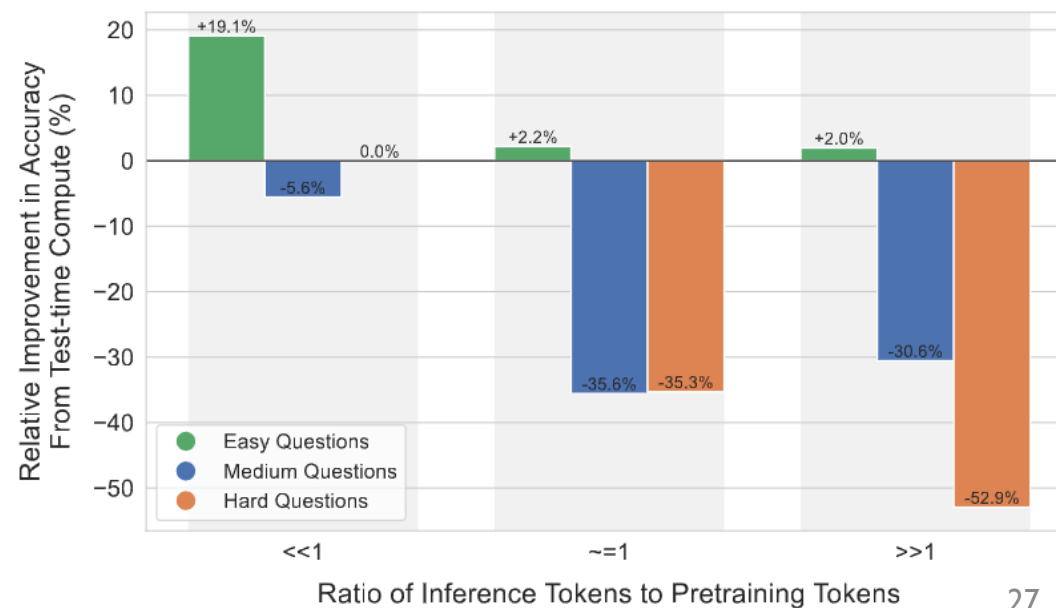
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# Take-home messages

- Takeaways
  - For compute-optimal scaling of verifiers

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  - **Beam-search** is more effective on **harder** questions and **at lower compute budgets**, whereas **best-of-N** is more effective on **easier** questions and at **higher** budgets.

# Take-home messages

- Takeaways
  - For compute-optimal scaling of verifiers
  - **Beam-search** is more effective on **harder** questions and **at lower compute budgets**, whereas **best-of-N** is more effective on **easier** questions and at **higher** budgets.
  - Moreover, by selecting the best search setting for a given question difficulty and test-time compute budget, we can nearly outperform best-of-N using up to **4x less test-time compute**.

# Take-home messages

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  - For compute-optimal scaling by refining the proposal distribution with revisions
  - There exists a **tradeoff** between **sequential** (e.g. revisions) and **parallel** (e.g. standard best-of-N) test-time computation, and the **ideal ratio** of sequential to parallel test-time compute depends on both the compute budget and the specific question at hand.

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  - Specifically, **easier** questions benefit from purely **sequential** test-time compute, whereas **harder** questions often perform best with some **ideal ratio** of sequential to parallel compute.

# Take-home messages

- Takeaways
  - For compute-optimal scaling by refining the proposal distribution with revisions
  - There exists a **tradeoff** between **sequential** (e.g. revisions) and **parallel** (e.g. standard best-of-N) test-time computation, and the **ideal ratio** of sequential to parallel test-time compute depends on both the compute budget and the specific question at hand.
  - Specifically, **easier** questions benefit from purely **sequential** test-time compute, whereas **harder** questions often perform best with some **ideal ratio** of sequential to parallel compute.
  - Moreover, by optimally selecting the best setting for a given question difficulty and test-time compute budget, we can outperform the parallel best-of-N baseline using up to **4x less test-time compute**.

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# Thanks for your listening!

- Q & A